

```
// Solution to Project 9.10
```

```
public class Square{  
    private int number;  
    private boolean pennyLanded;  
  
    public Square(int n){  
        number = n;  
        pennyLanded = false;  
    }  
  
    public boolean pennyLanded(){  
        return pennyLanded;  
    }  
  
    public void setPennyLanded(){  
        pennyLanded = true;  
    }  
  
    public int getNumber(){  
        return number;  
    }  
  
    public String toString(){  
        if (pennyLanded)  
            return "P";  
        else  
            return "" + number;  
    }  
}
```